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## Tap titans 2 artifacts cost

Artifacts are powerups that enhance various aspects of gameplay, such as damage or gold drops. Artifacts are unlocked after level 80 and purchased and upgraded with relics. Each time you purchase a new artifact, you get a random one. However, you can save artifacts for a full refund, but at a price of diamonds. Cost of purchasing artifact slots Each subsequent artifact you purchase beyond the first one costs more relics. The more artifact you want to equip, the more relic you need to spend. It would be a good idea to save an artifact you don't want, so the cost of acquiring new artifacts would be lower. 1. Artifact: 1 Relic 2nd Artifact: 3 Relics 3. Artifact: 7 Relics 4. Artifact: 13 Relics 5. Artifact: 22 Relics 6. Artifact: 36 Relics 7. Artifact: 57 Relics 8. Artifact: 88 Relics 9. Artifact: 134 Relics 10. Artifact: 201 Relics 11. Artifact: 298 Relics 12. Artifact: 439 Relics 13. Artifact: 643 Relics 14. Artifact: 934 Relics 15. Artifact: 1.35k Artifact 16. : 1.94k Relics 17. Artifact: 2.79k Relics 18. Artifact: 3.99k Relics 19. Artifact: 5.68k Relics 20. Artifact: 8.08k Relics 21. Artifact: 11.46k Relics 22. Artifact: 16.20k Relics 23. Artifact: 22.87k Relics 24. Artifact: 32.22k Relics List of Artifacts (sorted alphabetically) Valunes Amulet +10% Monster Gold (+10%) +50% All Damage (+25%) Relics for upgrades: 3, 6, 11, 17, 25, 34, 45, 57, 70, 85, 101, 118++ Axe of resolution 10% Berserk RageDuration (+10%) 70% of All Damage (+35%) Upgrades relics: 2, 3, 5, 8, 11, 14, 17, 21, 25, 29, 34, 39, 44, 50, 56++ Barbarian's Mettle -5% Berserker Rage Cool Down (-5%) (Max -50%) 70% of All Damage (+35%) (Max +385%) Upgrades Relics: 1, 2, 3, 4, 6, 7, 9, 11, 13 (Max Lv. 10) Chest of Content +20% Gold Treasure Box Chance (+20%) (increased gold dropped by chesterson) +40% All damages (+20%) Upgrades relics: 3, 5, 8, 11, 15, 19, 23, 27, 32, 36, 42, 47, 52, 58++ Crafter's Elixir +15% Gold while playing (+15%) +40% all damage (+20%) Upgrades Relics: 2, 4, 6, 9, 13, 17, 21, 26, 32, 37, 44, 51, 58, 65++ Crown Egg +20% Treasure Box Chance (+20%) +40% All Damage (+20%) Upgrades relics: 3, 5, 8, 11, 15, 19, 23, 27, 32, 36, 42, 47, 52, 58, 64++ Dark Mantle of Life -2% Boss Life (-2%) +30% all damage (+15%) Upgrades relics: 2, 4, 8, 12, 18, 24, 32, 40, 50, 60, 72, 84, 98, 112, 128, 144, 162, 180, 200, 220, 242, 264, 288, 312 (Max Lv. 25) Death seeker +2% Critical Opportunity (+2%) (Max +50%) +30% all damage (+15%) (Max +390%) Upgrades relics: 2, 4, 8, 12, 18, 24, 32, 40, 50, 60, 72, 84, 98, 112, 128, 144, 162, 160, 200, 220, 242, 264, 288, 312 (Max Lv. 25) Divine Chalice +0.5% Chance for 10x Gold (+0.5%) +30% All Damage (+15%) Upgrades Relics: 3, 5, 7, 9, 11, 13, 15++ Drunk Hammer +5% Tap Damage (+5%) +30% Of All (+15%) Upgrade Relics: 2, 4, 9, 13, 17, 21, 25, 32, 37, 44, 51, 58, 65++ Future's Fortune +5% Gold Collection (+5%) +30% All Damage (+15%) Upgrades Relics: 3 Heroes Heroes +20% Critical Damage (+20%) +30% All Damage (+15%) Relics for upgrades: 2 Hunter Ointment -5% War Cry Cool Down (-5%) (Max 50%) 120% All Damage (+60%) (Max 660%) Upgrade Relics: (Max Lv. 10) Knight Shield +100% BossGold (+100%) +60% All Damage (+30%) Relics for Upgrades: 2, 4, 6 Worker Pendants -5% Hand by Midas Cool Down (-5%) (Max -50%) +70% of all damage (+35%) (Max +385%) Upgrade Relics: 2, 4 (Max Lv. 10) Gauntlet of Gtulus +10% Shadow Clone Duration (+10%) +70% All Damage (+35%) Relics for Upgrades: Other Worthy Armor -5% Hero Death Chance (-5%) +70% All Damage (+35%) Upgrades Relics: 5 Overseer Idolon -5% Shadow Clone Cool Down (-5%) +70% All Damage (+35%) Upgrade Relics: 1 Parchment Of Meaning +10% Critical Hit Duration (+5%) +70% All Damage (+35%) Relics for upgrades: 2 ring of opulence +10% hand midas duration (+10%) +70% All damage (+35%) Relics for upgrades: 2 ring of wonderful charm -2% upgrade cost (-2%) (Max -50%) +30% of all damage (+15%) (Max +390%) Upgrades Relics: 2, 3 (Max Lv. 25) Sacred Scroll 5% Critical Strike Cool Down (-5%) (Max -50%) +70% of all damage (+35%) (Max +385%) Upgrades Relics: 1 (Max Lv. 10) Holy Shield -5% Heavenly Strike Cool Down (-5%) (Max -50%) +70% of all damage (+35%) (Max +385%) Upgrades Relics: 1 (Max Lv. 10) Rescue Shield +10% Boss Time (+10%) (Max +250%) +30% of all damage (+15%) (Max +390%) Relics for upgrades: 2, 3 (Max Lv. 25) Manufacturer's Tincture +15% DPS (+5%) (Bonus applies to ALL artifacts you own) +10% All Damage (+5%) Upgrades Relics: 3, 9, 19 Universal Fissure +10% Warcy Duration (+10%) +120% All Damage (+60%) Upgrade Relics: 2, 4, 6, 8 Unread Aura +5% Bonus Relic from Prestige (+5%) +30% All Damage (+15%) Upgrades Relics: 3, 6, 11, 17, 25, 34, 45, 57, 70, 85 Warrior Revival -5% Revival Time (-5%) (Max -50%) +70% of all damage (+35%) (Max 385%) Upgrades Relics: 5, 11 (Max Lv. 10) Worldly Illuminator (Upgrades -100% Monsters per Level (-100%) (Max -500%)\*This means you only have 5 monsters between bosses +300% all damage (+150%) (Max +900%) Upgrade Relics: 4, 14, 32, 62 (Max Lv. 5) NOTE: If the relics needed to update an artifact end with ++, this means that the number is still growing and the artifact does not have Max Level. Tip: It might be wise not to destroy artifacts early because you are more likely to receive the same, resulting in a waste of diamonds. Source: wikia We use cookies and browser storage to store your tools input, Google Analytics and Google AdSense to show you personalized content and targeted ads to analyze our website traffic. By browsing our website, you agree to the use of cookies and other third-party services. Further details can be found in our privacy policy. strict, necessary cookies are essential to provide you with services available through our website and to enable you to use certain functions of our website. You cannot dismiss them and agree to them by using the Site. You can Google Analytics cookies using the Google Analytics opt-out browser add-ons. This add-on is provided by Google itself. For more details, you can read our privacy policy. I agree with allChange my preferences Our website is made possible by displaying online advertisements to our visitors. Please support us by disabling your ad blocker. Created by Kookie, updated by Mmlh-9998Client and server of DreamXZE-1912If you want to import your in-game storage file, please log in and you will be able to use this feature. Capped artifacts are not displayed in this optimizer, and the cost of updating them is ignored. The cost of the investigation for them will be taken into account. This means that the displayed levels may not be affordable if your reliquary total is very low (low enough that you can't just maximize all capped artifacts). To resolve this issue, temporarily lower Non-BoS Relics to a certain value, where you can afford the suggested upgrades until you can easily maximize all capped artifacts. If you use this artifact optimizer, you'll see a list of artifacts with layers next to them. These are the levels where your artifacts would be optimal. Try to match the layers for your artifacts slightly closely with the suggested layers. If it doesn't exactly match, that's not a problem. If you have one or more artifacts, simply try to follow the general direction of the suggestions and avoid leveling the overleveled artifacts. In a few prestige times, they won't be over-leveled, and you can use the artifact optimizer back to normal. If you have questions about math, you can join Mmlh's support server. For everything else, join the Tap Titans 2 Compendium support server. Lifetime Relics: Enter your lifetime relics from the statistics page here. Artifacts Owned: Enter the number of artifacts you own. Own Enchantments: Enter the number of enchantments you own. Build type: Select your build type. Last Hero: Enter the main hero type. Ascension: Enter your main hero Ascension (you can see the confirmation on hero boundary) Yellow Ascension 3, Green Ascension 2, blue Ascension 1, grey no Ascension.Split: Split or not your damage source. Soil splits your damage source between all ground heroes (Melee, Ranged, Spell), same for flies. All share your damage across all hero type. Gold Source: Enter your most important gold type.% of boS or BoS-level relics: Enter your actual BoS level or switch to BoS.% of the available relics: Percentage of available relics. Note: is also to counteract rounding errors. Durendal Push: Select whether you want to press the Durendalpush. Letter notation: Select this option to output the letter notation. Rounding: Select the number of digits for the results. Percentage: When you press Percentage, the artifacts are sorted based on the percentage. Include: Select all available artifacts. If you want to switch between Abyssal and The Main Game value, please log in and you will be able to use this feature.hiddenIf you see message, please reload your page. If you still see this message after that, please close its tab and open the tool in another one. If you continue to see this message, please make sure that your browser is UP TO DATE. Please remember that the website uses cookies to work, make sure you disable your cookie blocker, or the website does not work. Work.

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